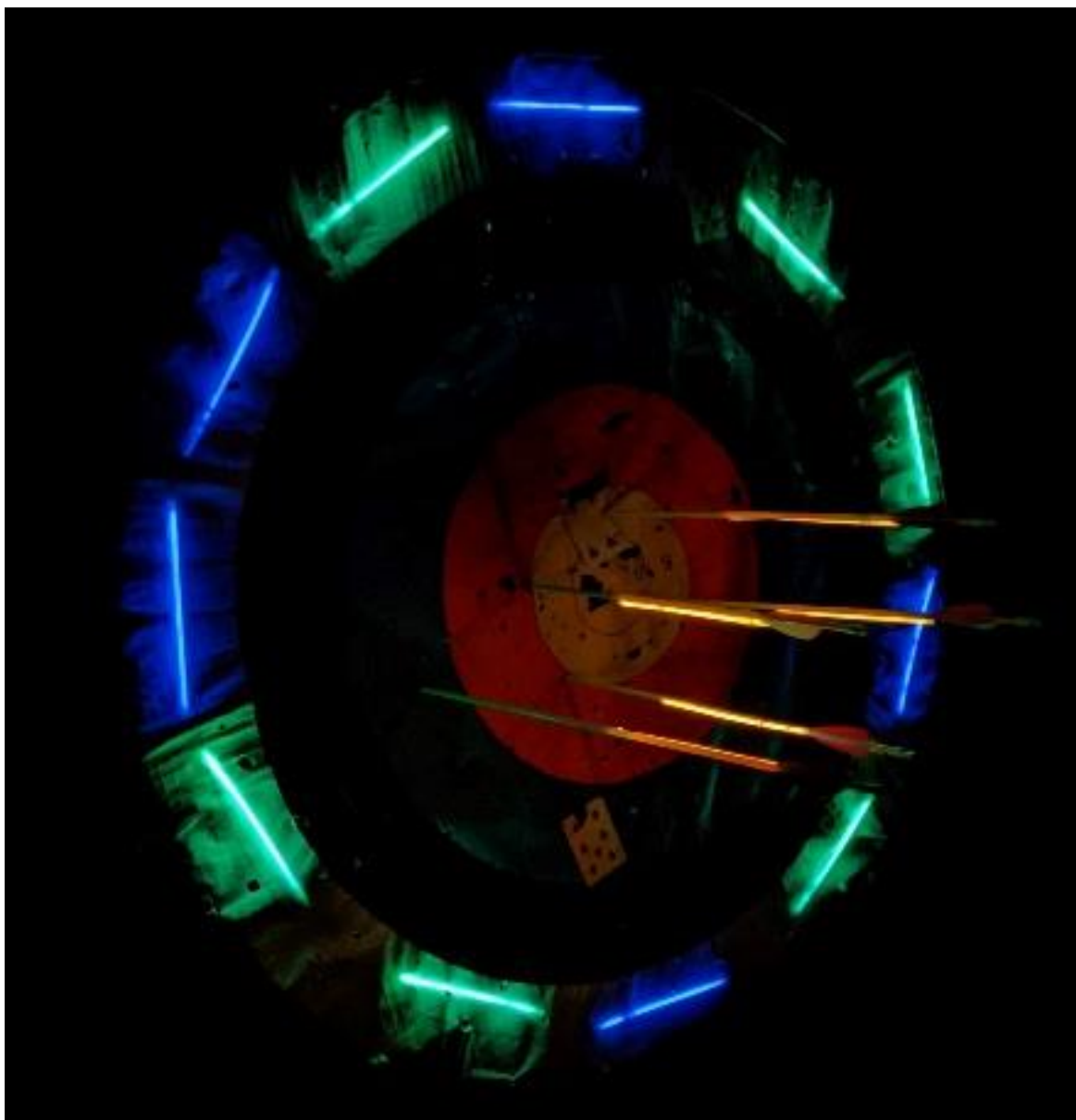


Activities for Magical Moments



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Friendship Web

Materials: string/yarn

In a circle, 1 person holds onto the end of a ball of strings/yarn and carefully passes the spool to someone across the circle. The person who made the pass is instructed to compliment the person they passed it to. Then it's the compliment receiver's turn to hold onto the string and pass the spool to someone else. Eventually everyone in the circle will be holding onto the string, forming a web in the middle. The leader concludes by asking 1 or 2 people to gently tug on the string, and then asks the group if everyone felt it. The moral is that we can say kind things to each other, or we can say hurtful things. Either way we will all feel it!

Bunk Tags

Materials: Markers, construction paper, tape

Cut construction paper in half and allow campers to make a tag to tape onto the side of the bunk. Their name should be the largest thing on the tag. Campers should put the name they'd like to be called (instead of their legal name), as well as pronouns, on the tag. You can prompt them to add other small drawings or words, such as their favorite activity, food, something they're looking forward to at camp, something fun they're done this year, etc. It shouldn't too visually busy.

Cabin Campfire

Check with your unit leader if you can have a fire one evening during the week. They can help start the fire if needed. The yurt bowl or waterfront bowl make for great evening campfire locations. Have some songs or stories prepared for this time!

Cabin Decorations

Supplies: Markers, construction paper, tape, and other crafty materials

Ask for supplies from the ACP to decorate your cabin! Pick a theme (nature, sharks, bees, tropical island, etc.) and create decorations to hang around the room. This could be a good activity for a rowdier cabin during Saska, or on Monday evening after campfire!

Cabin Playlist

Ask your campers on the first night who their favorite artists or songs are. When you have tech time on Monday, put together a cabin playlist to use throughout the week that has everyone's favorite music! Make sure songs have appropriate language and themes.

Cabin Show and Tell

A great activity for the start of the week. Have campers show and talk about one thing they brought from home that is important to them. You could adapt it for the end of the week by having campers show one thing that represents their week at camp!

Cabin Talent Show

Host a talent show in your cabin! Give campers advanced notice so they can prepare their talent if needed. Yourself or a camper can emcee. Participation is optional but encouraged!

Creating a Skit, Song or Dance

Create a cabin song, skit, or dance! Campers are super creative and love to come up with new things. It can be a parody to a song or skit you already know, or something completely new! Perform it at Overnight or Closing Campfire!

Dance Party

Create an appropriate playlist of songs your campers like! Use a speaker, turn out the lights, use glow sticks if campers have them, and dance away! Make sure this is earlier in the evening so it doesn't disrupt other cabin's bedtimes!

Fairy or Gnome Houses

Materials: natural objects, things that will not become micro trash (no plastics, foams, glitters, etc.

Make tiny houses outside your cabin! This would be a great evening activity. You could have the fairies/gnomes write back or leave a small object for each person! Younger campers might buy-in to this activity more but it would be fun for older campers as well!

Gift Givers

Materials: optional, a bag/spot for each camper to put a little object or note

Assign campers another person in the cabin to be their secret person. Have campers make/create something for their secret person, to be deposited in their bag by the assigned day/time. It's like a secret Santa but at camp!

Glow In the Dark Archery

Materials: Tape, glow sticks, A cabin leader to run archery

This activity is for older campers (voyagers and up) who have participated in archery earlier in the week. Get Unit Leader approval and leave about 30 minutes to get everything set up. Tape lit glow sticks to the shafts of arrows near the fletching and to the targets along the outer ring. This activity is not a great time to

introduce campers to archery if they've never done it before. The staff running the activity should be experienced in running archery and able to command the range with authority. This activity will require thorough expectation setting before it begins.

Heart Attack

Materials: Construction paper, markers, scissors, tape

Give other cabins or staff (health team or kitchen) a heart attack! Cut out heart shapes from construction paper and write positive notes or words of kindness on them! Tape them to their door when they aren't there so they come back to a delightful surprise.

Hot Cocoa Party

Materials: A leadership staff to make the hot chocolate

This can be a fun middle of the week or end of the week activity! You'll need to plan ahead with a leadership staff so they can prepare the cocoa for you. Hot Cocoa Party is normally done in the evenings after evening activities. You can set the mood by having your cabin dress up, making it themed, playing an ambience video, etc. This should be a special treat or a reward for something!

LASER Course

Materials: String (yarn or twine, not embroidery string), painters tape (not duct tape or scotch tape!!!!)

A great place to set this up is in the Dining Hall using popped-up tables, or you could set it up in your cabin! You cannot use tape on the walls in the dining hall, so create a corridor with tables to use instead. Tape the string so it spans the space like a real laser course. It's easiest to leave the string as one long string so we can reuse it (sustainability!) and run it back and forth through the area. Go through the laser course yourself to make sure it's not too hard or easy. It's fun to include some spy themed music to set the scene. Let kids go through the course as many times as it takes to be successful! It could be fun to have them retrieve something from the other side, but make sure you have enough retrievable objects for everyone. Make sure you clean it up as soon as your group is done using it. Rewind the string to use again in the future!

Newspaper Fashion Show

Materials: Lots of newspaper, masking tape

A great cabin activity or Unit Time! You'll need a lot of newspaper so check that we have some before planning this activity. Divide kids up into small groups and prepare piles of newspaper and tape equal to the number of groups. Each pile will have a different costume assignment; for example: Aliens, cowboys, Disney

princesses, historical figures, specific animals, types of plants, muppets, a car, etc. The costume assignments do not all need to go together. Groups will have 20 minutes (or however many you decide) to work on their costume. Leave time for a fashion show for everyone to display their creations!

Outside Saska or Embers

Do a Saska or embers outdoors. For Saska, stop by the cabin so campers can grab a book, lanyard, notebook, or something to do if they like. Find a shady place outdoors and have the same expectations as you would indoors (quiet activities, voices off, etc.)

Rainbow Walk or Color Walk

As you're walking from place to place with your cabin, try a color walk. There are two ways to do this:

1. Find an object of each rainbow color, in color order (red, orange, yellow, green, blue, purple) Once you've found all the colors, start over at red.
2. Challenge the group to find as many object of one color as possible. Try to pick a less common color (green would not be a great choice for a color walk)! Attempt to beat your high score on your next walk!

Random Acts of Kindness

It's just as the name sounds! Decide as a cabin who could use a random act of kindness! Then decide what you'll do for them. A handwritten note? A friendship bracelet? Fresh flowers from the garden? The possibilities are endless! You could do one each day as a cabin!

Scavenger Hunt

Make a scavenger hunt for your cabin time, or as a weeklong activity! It can include permanent places/decorations around camp, things in nature, people, sensory experiences, color categories, plants or animals, activities around camp, etc.

Secret Identity

Plan a meal or another time for everyone to have a secret identity! Use prompts to help kids create their alter ego, such as:

- What is your alter ego's name?
- How is your alter ego different than your true self?
- What does your alter ego do for fun?
- What does your alter ego dislike?

You can go to the prop closet and have each camper pick one item that represents their new identity. Wear it to a meal and embrace your alter ego! Make sure items get neatly returned to the prop closet.

Sneak Out

This is a great activity for older campers (explorers and up) who can handle the expectations of this activity. We want to set up the "sneak out" in a way that makes it clear it's a cabin activity that has been approved by a unit leader/ACD. The cabin leader needs to say something like "Siobhan told me that we can sneak down to the dining hall as long as we are quiet and no one else sees us" The unit leader needs to know that this is happening in advance. This is a great pre-cursor to a hot chocolate party or a cabin campfire!

Themed day

Decide as a cabin (or with your co ahead of time!) on a theme for the day. Cowboys, secret agents, detectives, royalty, witches and wizards, or something else! Create personas and phrases to use. You can dress the part and make your meals, cabin activity, and other parts of the day fit the theme. You can do just one themed day or a theme for the week!

Water Balloon Battleship

Materials: Reusable water balloons/sponges, tarps, a large open space to play in

This would be a great cabin time or unit time activity with proper planning ahead. Split the group into two teams. Most of the group sits between the two tarps with the remaining campers hidden by the tarps on either side of the play area. Drape the tarps over the soccer goals so no one has to hold them up. Soak the "balloons" in 2 buckets of water. One at a time, each team launches "balloons" from behind their tarp to try to hit the other team's "ships" (the campers in the field). Switch the throwers periodically so everyone gets a try! A great game for a hot day. Make sure you leave the sponges to dry when you're done.